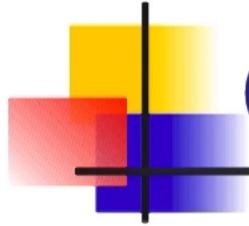


# Introduction to Error-Correction Codes



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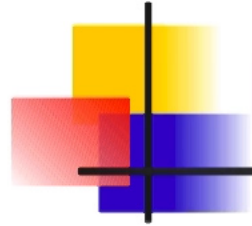
Andrew Thangaraj  
andrew@iitm.ac.in



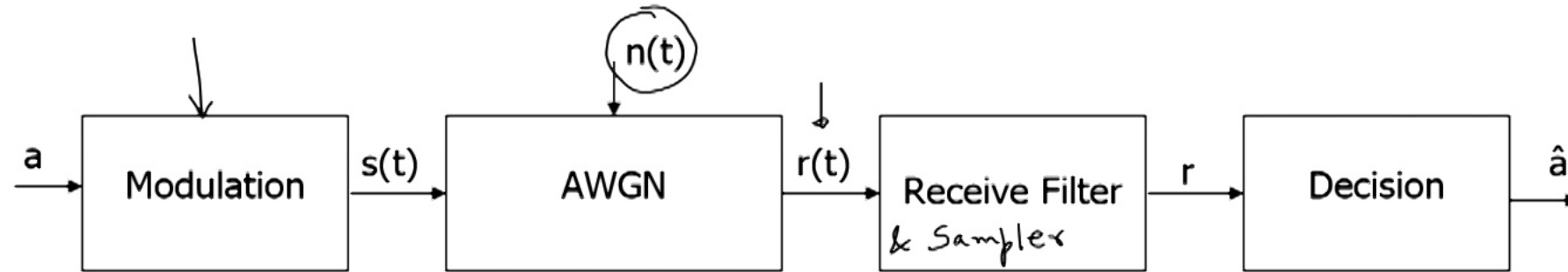
# Outline

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- Digital Signaling
  - Modulation Schemes: BPSK
  - Bit-Error Rate (BER) vs. Signal-to-Noise Ratio (SNR)
- Error-Correction Coding (ECC)
  - ECC in Digital Communication Systems
  - BER vs. Normalized SNR with ECC
- ECC Operation
  - Encoding and Decoding
  - Simple Codes: Repetition codes etc.



# Modulation over AWGN channel



$a$  : Bits to be transmitted

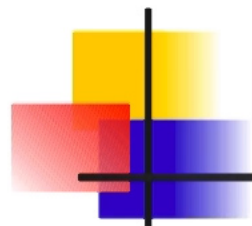
$\hat{a}$  : Receiver's estimated value of transmitted bit

$s(t)$  : Waveform transmitted into the channel

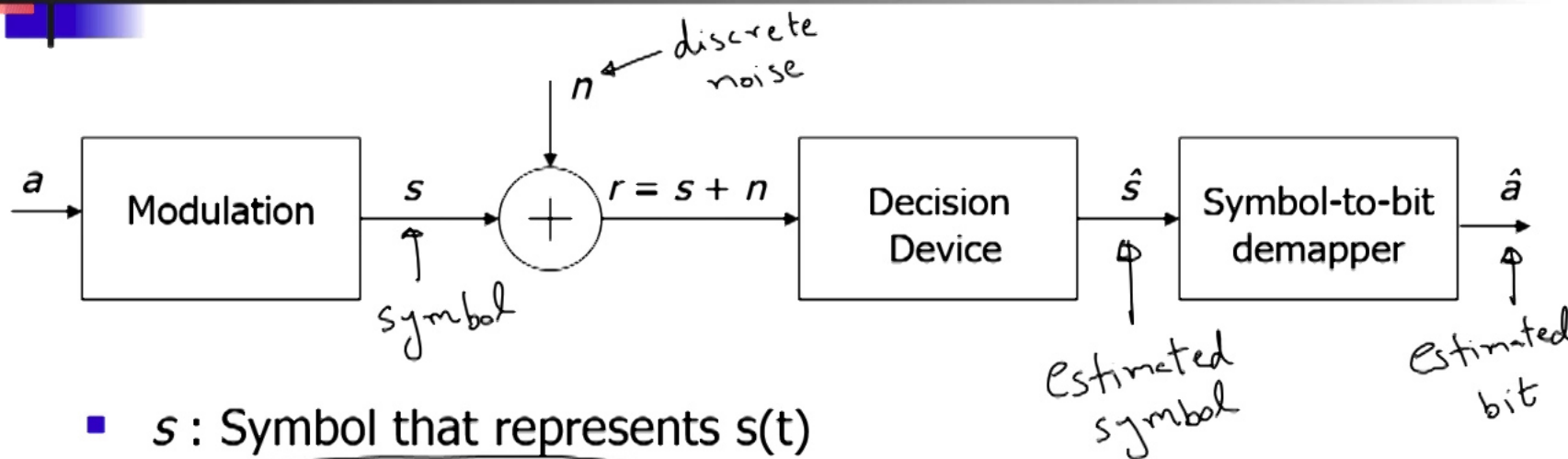
$n(t)$ : White Gaussian Noise

$r(t) = s(t) + n(t)$  : Waveform received after addition of noise

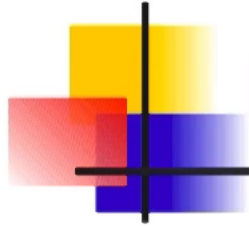
$r$  : Information about waveform after filtering at the receiver



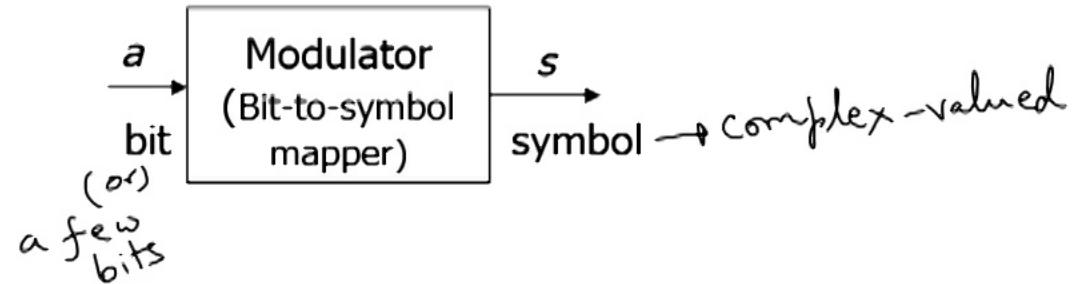
# Discrete-time AWGN channel



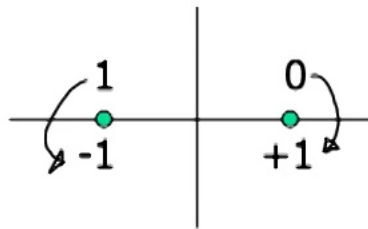
- $s$  : Symbol that represents  $s(t)$
- $n$  : Noise after receive filtering
  - Gaussian-distributed
  - Independent from symbol to symbol
- Assumption: Receive filter produces sufficient statistics



# Modulation Schemes



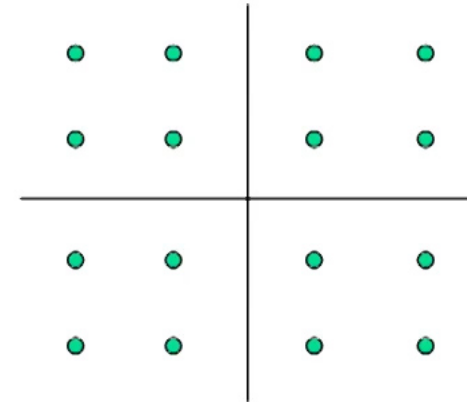
BPSK

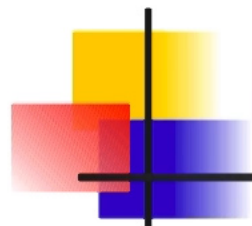


4-QAM

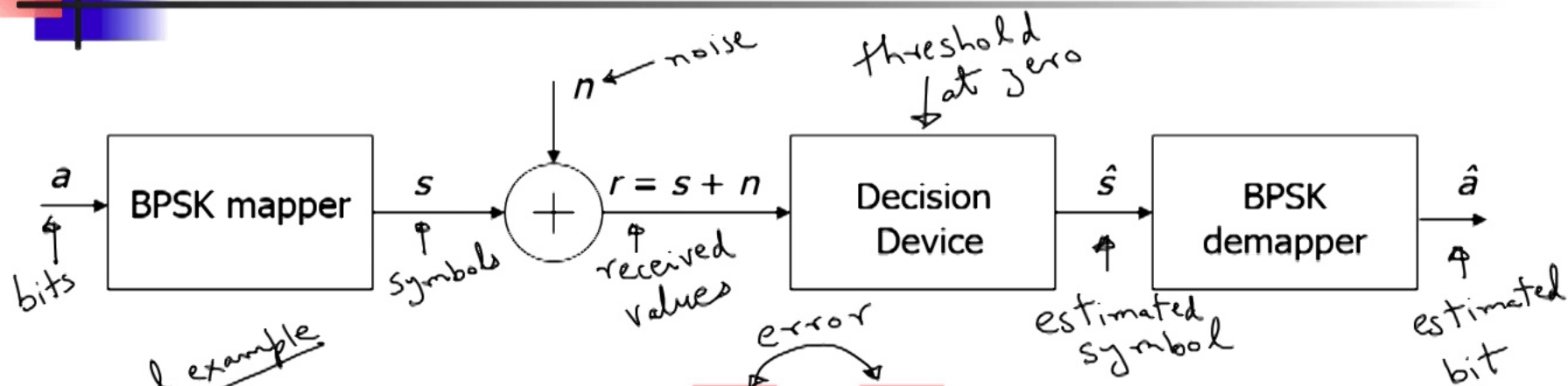


16-QAM





# BPSK over AWGN

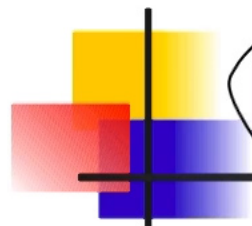


*Typical example*

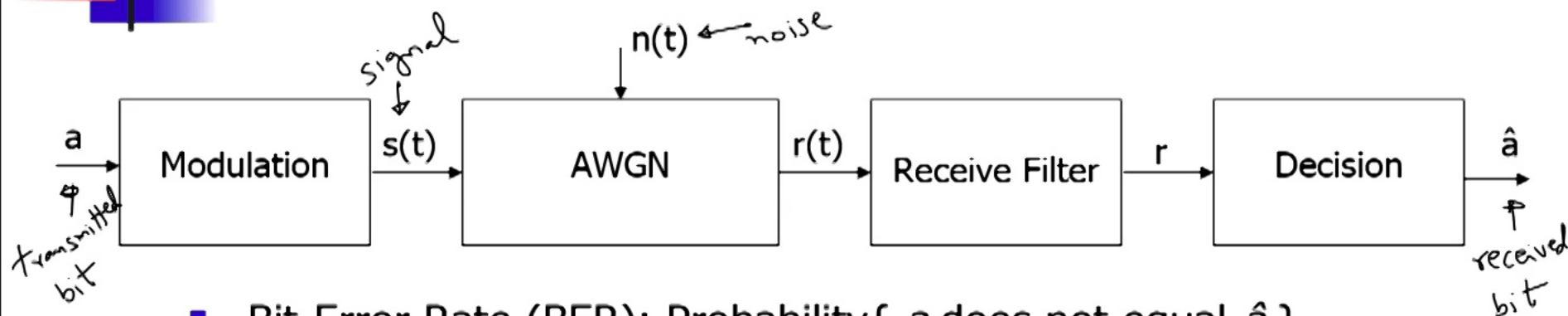
$a$	0	0	1	0	1	1	0	1	1	0	1
$s$	+1	+1	-1	+1	-1	-1	+1	-1	-1	+1	-1
$r$	0.8	0.2	-0.8	1.9	-0.6	0.2	1.3	0.1	-1.2	0.3	-1.1
$\hat{s}$	+1	+1	-1	+1	-1	+1	+1	+1	-1	+1	-1
$\hat{a}$	0	0	1	0	1	0	0	0	1	0	1

*error*

Note: Optimum Decision  $\Rightarrow \hat{s}$  is the symbol closest to  $r$



# Error Rates and SNR



- Bit-Error Rate (BER): Probability{  $a$  does not equal  $\hat{a}$  }

- Estimating BER:

- Transmit  $N$  bits (say  $N = 10000000...$ )
- Find number of errors  $n_e$  ( $n_e$  must be at least 100)
- $BER = n_e / N$

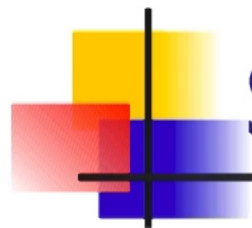
Simulation  
method

SNR	SNR(dB)
1	0 dB
2	~ 3 dB
...	...

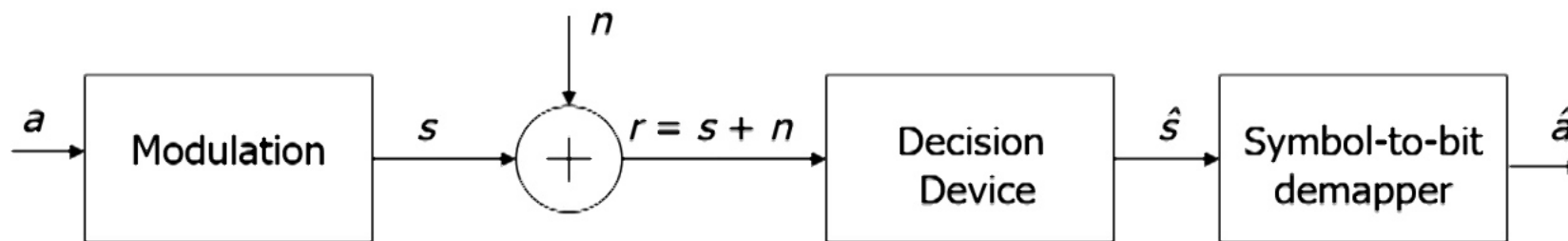
- Signal-to-Noise Ratio (SNR) = Signal power / Noise power
- $SNR \text{ (in dB)} = 10 \log_{10}(\text{Signal power} / \text{Noise power})$

SNR





# SNR in Continuous/Discrete time



Continuous-time AWGN Channel:

Signal Power =  $P$ ; Noise PSD =  $N_0/2$ ; Bandwidth =  $2W$

$$\text{SNR} = P/(N_0W)$$

$$\text{Time per symbol} = T = 1/(2W)$$

Symbol  
rate =  $2W$

$$\text{Noise power} = \frac{N_0}{2} \times 2W = N_0W$$

Discrete-time AWGN Channel:

$$\text{Energy per symbol, } E_s = PT = P/(2W)$$

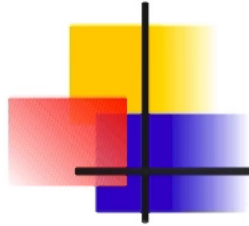
$$\text{Noise Energy} = \sigma^2 = \text{Variance of noise } n = N_0/2$$

energy = power  $\times$  time

"noise" converts from  
continuous to discrete-time

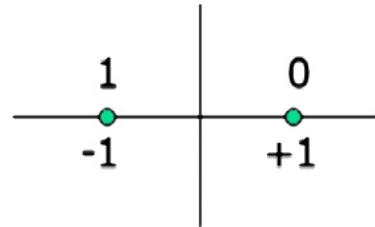
$$\text{SNR in discrete time} = \boxed{E_s / \sigma^2 = P/(N_0W)} = \text{SNR in continuous time}$$





# Calculating SNR

BPSK



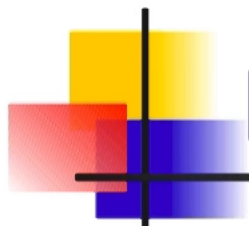
*-symbols are equally likely*

- Signal Energy,  $E_s$

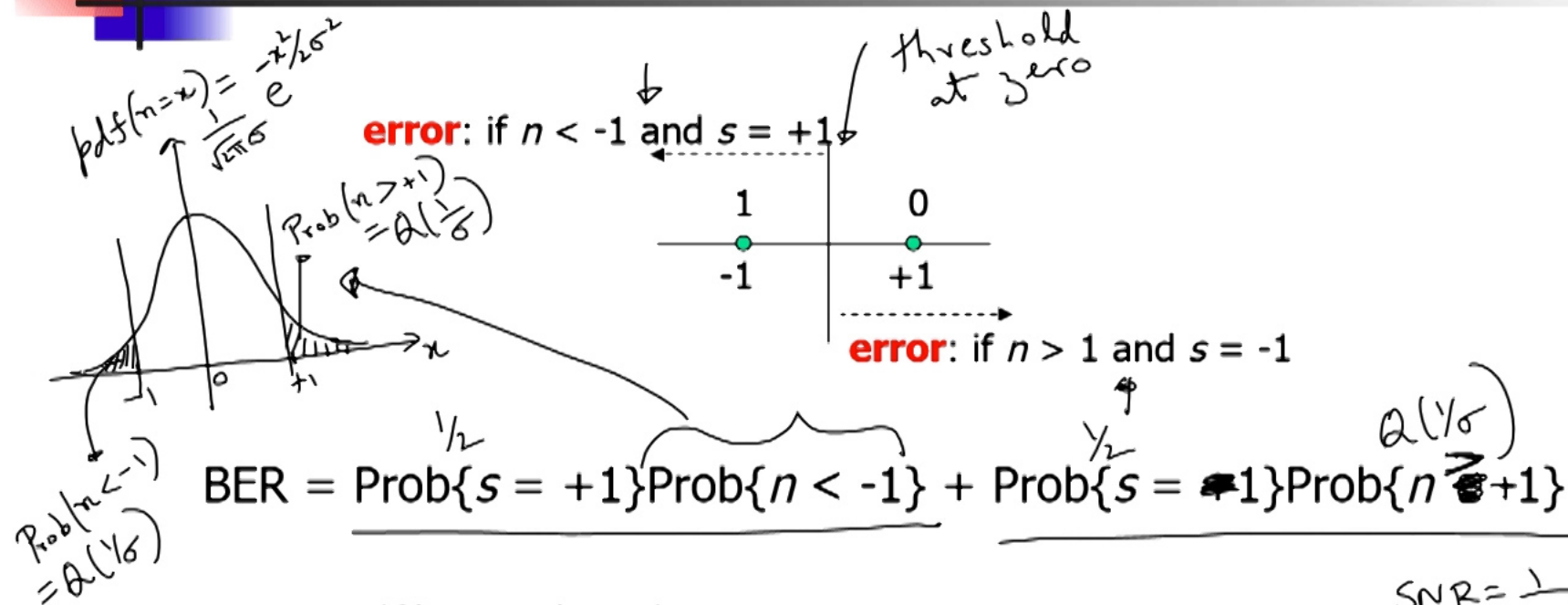
- Mean of square of symbols =  $\downarrow \downarrow [(-1)^2 + (+1)^2]/2 = 1$

- Noise Power =  $\sigma^2$

- SNR = 1 /  $\sigma^2$



# BER vs SNR for BPSK over AWGN



Using  $pdf(n = x)$  with variance  $\sigma^2$ ,

$$BER = Q(1/\sigma) = Q(\sqrt{SNR})$$

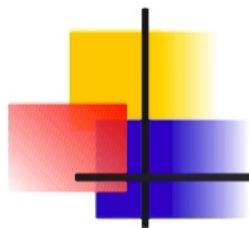
Q function:

$$Q(x) = 0.5 * erfc(x / \sqrt{2})$$

$$Q(\sqrt{SNR})$$

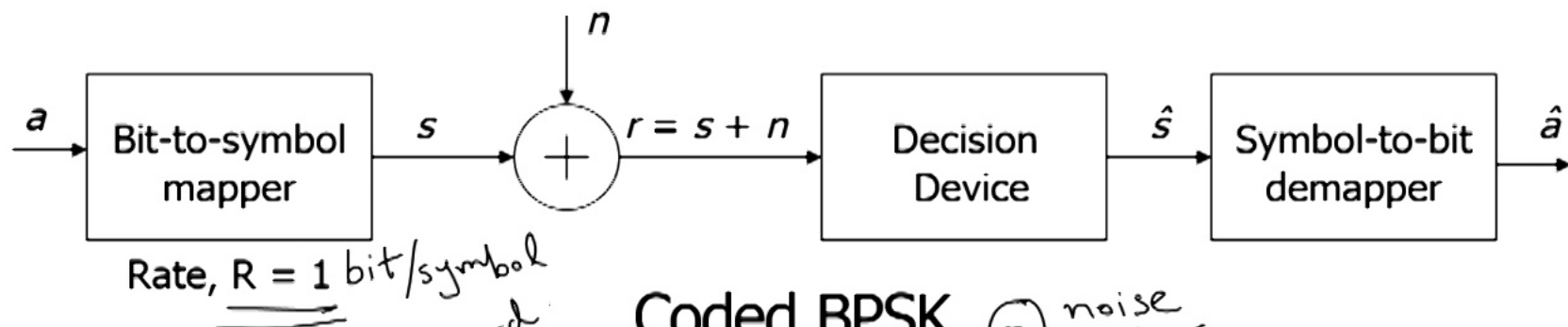
$$SNR = \frac{1}{\sigma^2}$$

$$\frac{1}{\sigma} = \sqrt{SNR}$$

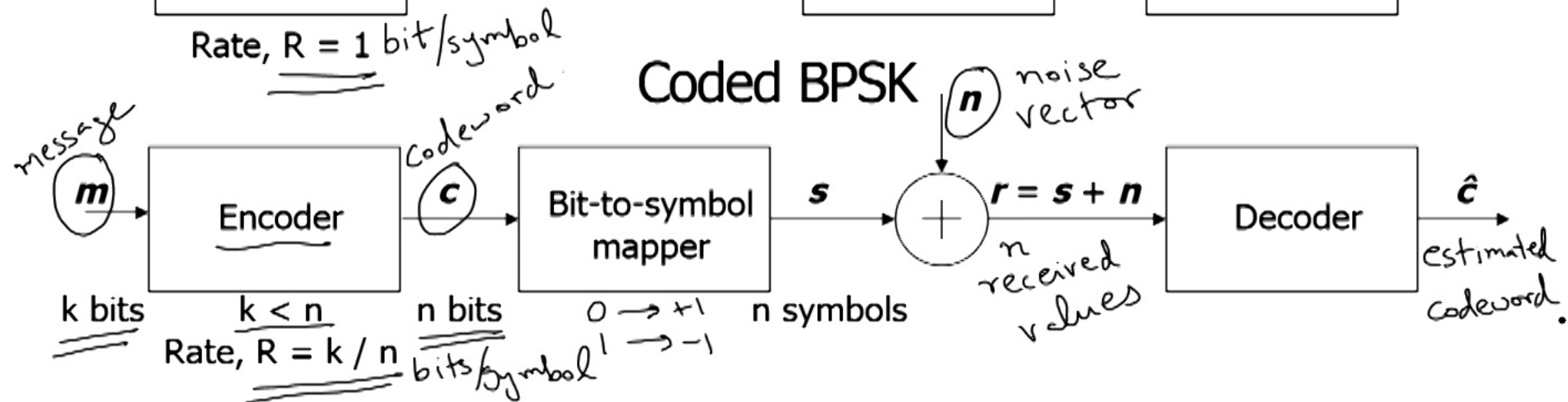


# Error-Correction Coding

## Uncoded BPSK



## Coded BPSK



Coding enables same BER at lower SNRs!

# $E_b/N_0$ vs. BER

Signal energy per information bit:

$$\underline{E_b} = \underline{E_s}/R = \frac{n E_s}{R} \quad \begin{matrix} \uparrow \\ \text{message bits} \end{matrix} \quad \begin{matrix} \uparrow \\ \text{codeword bits} \end{matrix}$$

Noise power:

$$N_0/2 = \sigma^2$$

$$E_s = R E_b$$

$$\text{SNR} = E_s/\sigma^2 = R E_b/(N_0/2)$$

Or

$$\text{SNR} = 2R (E_b/N_0)$$

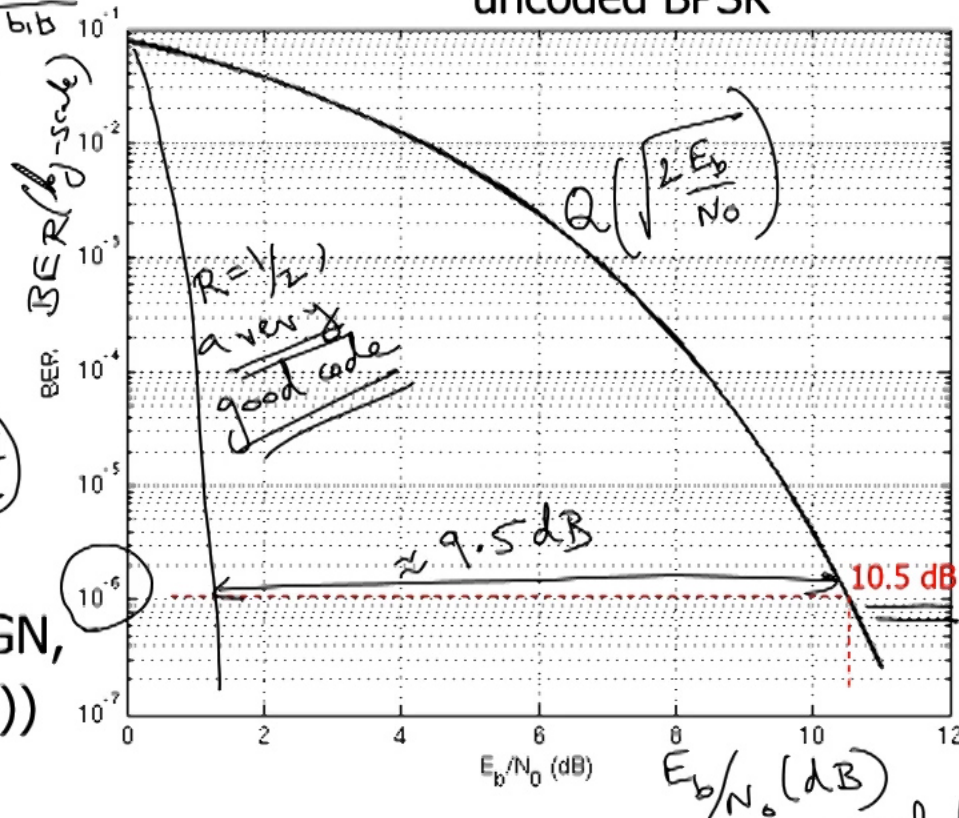
$$\frac{E_b}{N_0} = \frac{\text{SNR}}{2R}$$

$$\text{BPSK: } \frac{E_b}{N_0} = \frac{1}{2R\sigma^2}$$

For uncoded BPSK over AWGN,

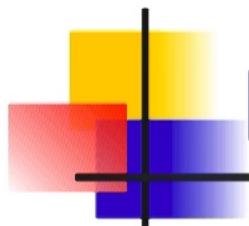
$$\begin{aligned} \text{BER} &= Q(1/\sigma) = Q(\sqrt{\text{SNR}}) \\ &= Q(\sqrt{2(E_b/N_0)}) \end{aligned}$$

Plot of BER vs.  $E_b/N_0$  (dB) for uncoded BPSK

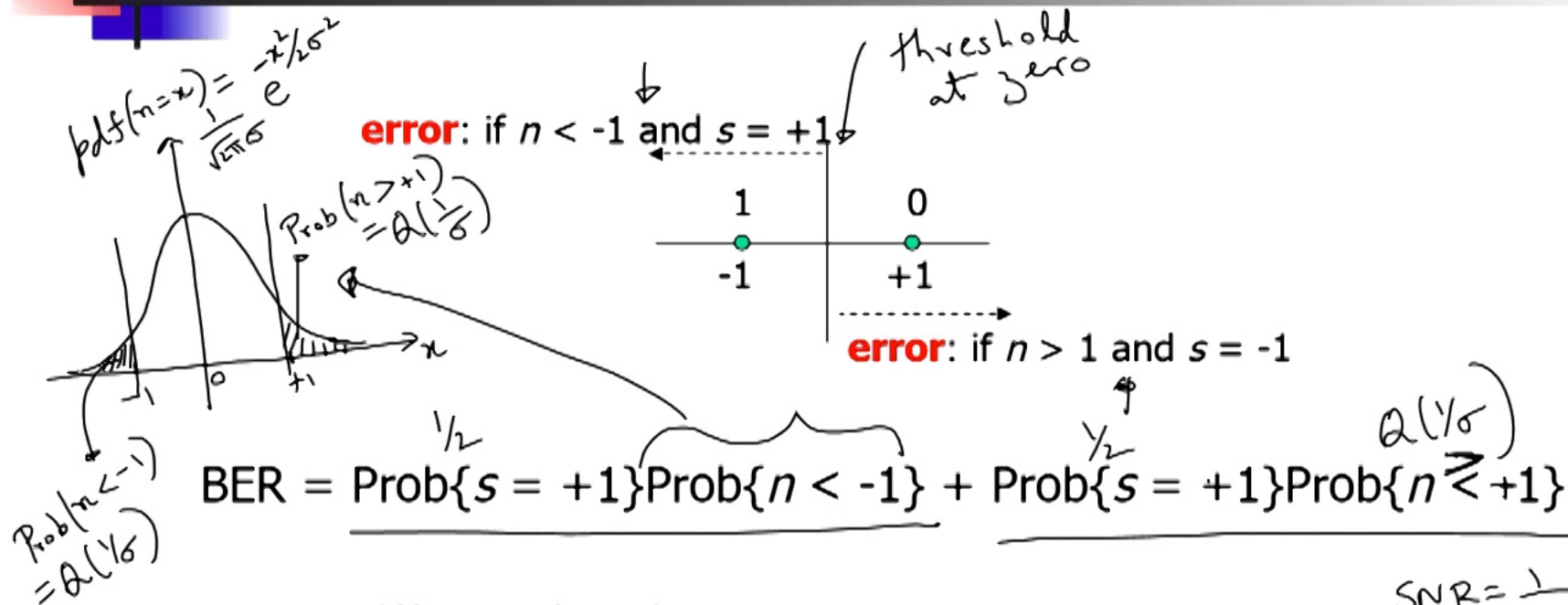


Coding enables same BER at lower  $E_b/N_0$ 's!

$$\begin{aligned} &= 10 \log\left(\frac{1}{2R\sigma^2}\right) \\ & \quad \uparrow \\ & R=1 \text{ (uncoded)} \end{aligned}$$



# BER vs SNR for BPSK over AWGN



Using pdf( $n = x$ ) with variance  $\sigma^2$ ,

$$\text{BER} = Q(1/\sigma) = Q(\sqrt{\text{SNR}})$$

Q function:

$$Q(x) = 0.5 * \text{erfc}(x / \sqrt{2})$$

$$Q(\sqrt{\text{SNR}})$$

$$\text{SNR} = \frac{1}{\sigma^2}$$

$$\frac{1}{\sigma} = \sqrt{\text{SNR}}$$