

Optical Receivers

Receiver Noise

- Shot Noise or Quantum Noise
- Dark Current Noise
 - Bulk Dark Current Noise
 - Surface Dark Current Noise
- Thermal Noise

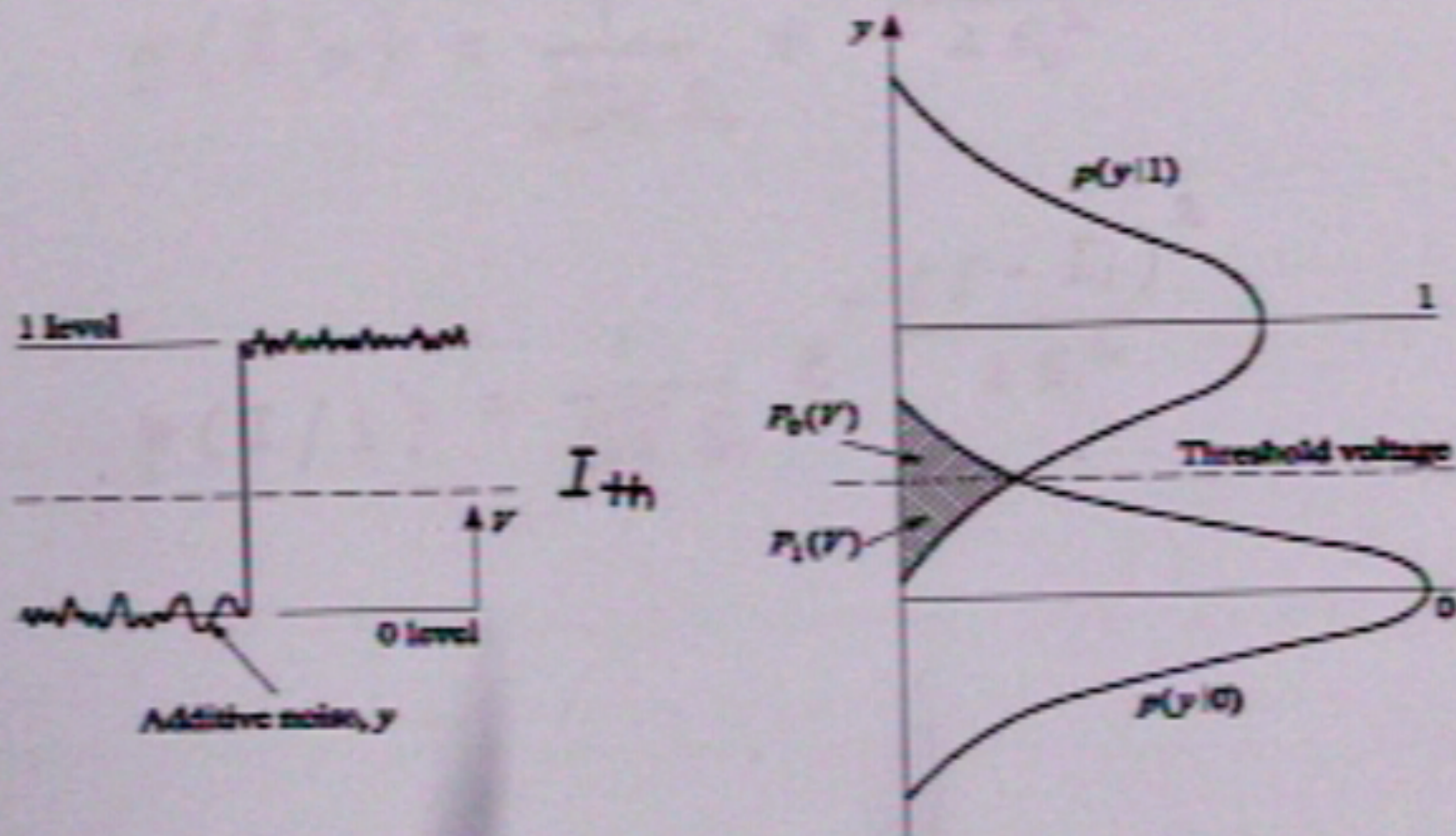
Bit Error Ratio Calculations

- Binary Data
- Unbiased Data
- Noise is Additive
- Variance of Noise is different for 0 and 1 bit

$$p(I/0) = \frac{1}{\sqrt{2\pi} \sigma_0} e^{-\frac{(I - I_0)^2}{2\sigma_0^2}}$$

$$p(I/1) = \frac{1}{\sqrt{2\pi} \sigma_1} e^{-\frac{(I - I_1)^2}{2\sigma_1^2}}$$

Logic 0 and 1 probability distributions



Bit Error Ratio

$$\text{BER} = P(0/1)P(1) + P(1/0)P(0)$$

$$P(1) = P(0) = 1/2$$

$$\text{BER} = \frac{1}{2} \{ P(0/1) + P(1/0) \}$$

$$P(0/1) = \frac{1}{\sqrt{2\pi} \sigma_1} \int_{-\infty}^{I_{th}} e^{-\frac{(I-I_1)^2}{2\sigma_1^2}} dI$$

$$P(1/0) = \frac{1}{\sqrt{2\pi} \sigma_0} \int_{I_{th}}^{\infty} e^{-\frac{(I-I_0)^2}{2\sigma_0^2}} dI$$

Complementary Error Function

$$\operatorname{erfc}(x) = \frac{2}{\sqrt{\pi}} \int_x^{\infty} e^{-y^2} dy$$

$$P(0/1) = \frac{1}{2} \operatorname{erfc}\left(\frac{I_1 - I_{th}}{\sigma_1 \sqrt{2}}\right)$$

$$P(1/0) = \frac{1}{2} \operatorname{erfc}\left(\frac{I_{th} - I_0}{\sigma_0 \sqrt{2}}\right)$$

$$\text{BER} = \frac{1}{4} \left\{ \operatorname{erfc}\left(\frac{I_1 - I_{th}}{\sigma_1 \sqrt{2}}\right) + \operatorname{erfc}\left(\frac{I_{th} - I_0}{\sigma_0 \sqrt{2}}\right) \right\}$$

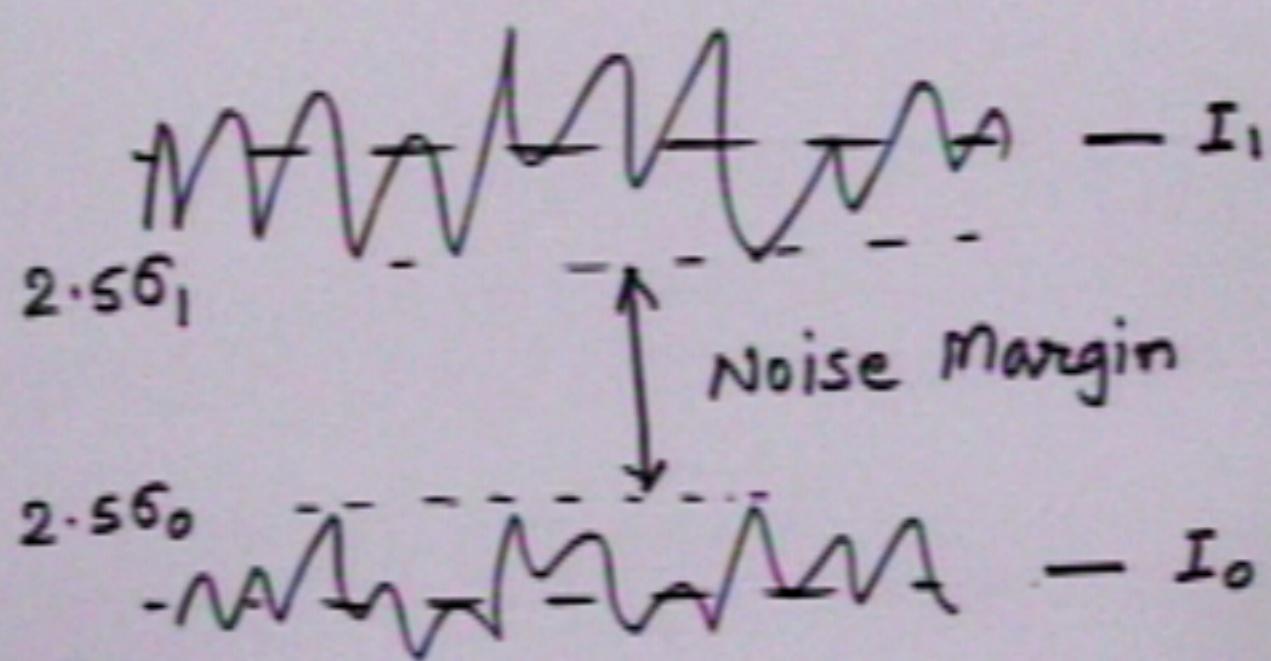
BER minimum when

$$\frac{I_1 - I_{th}}{\sigma_1} = \frac{I_{th} - I_0}{\sigma_0}$$

Optimum threshold current

$$I_{th} = \frac{\sigma_0 I_1 + \sigma_1 I_0}{\sigma_0 + \sigma_1}$$

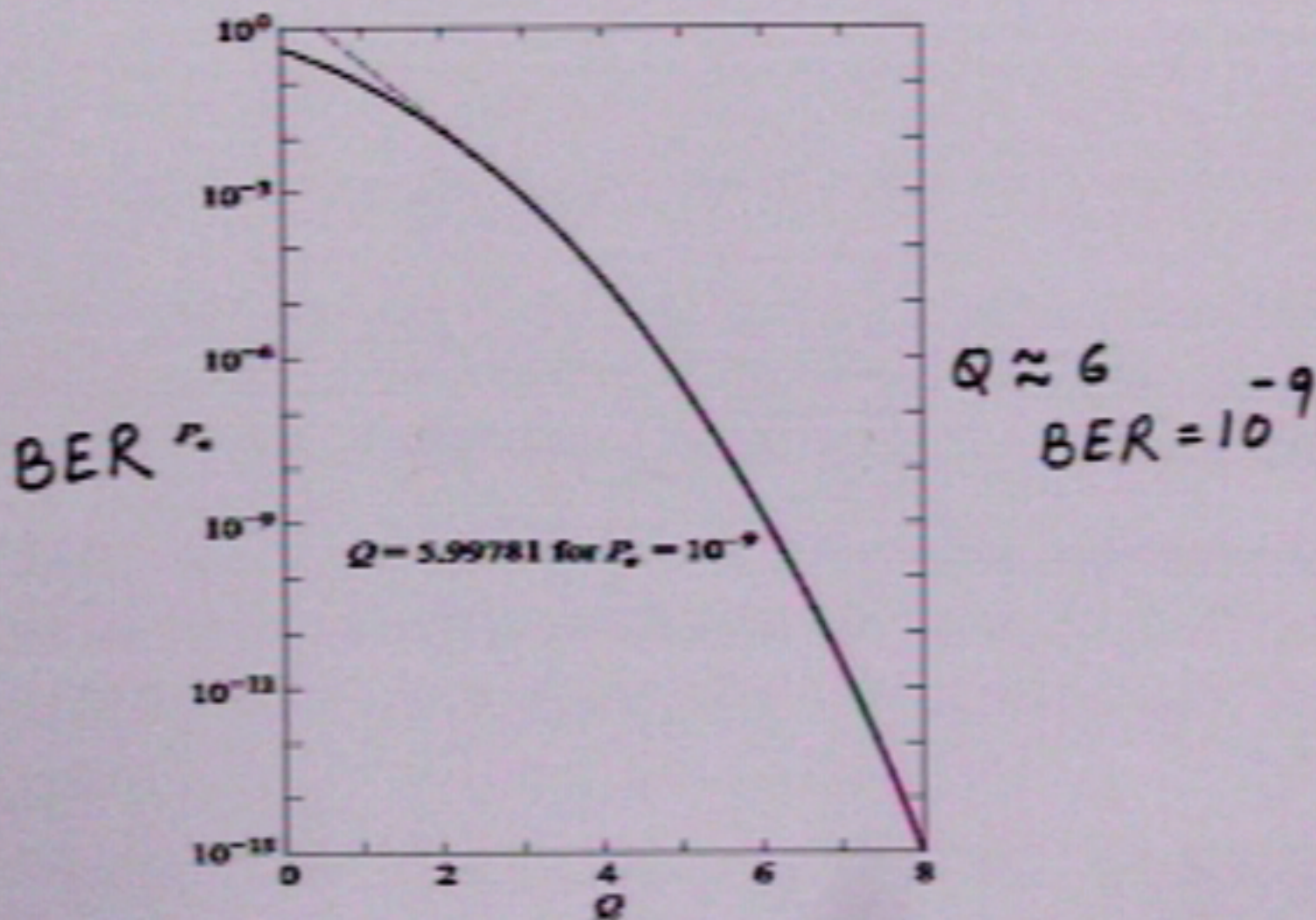
$$Q = \frac{I_1 - I_0}{\sigma_1 + \sigma_0}$$



$$\text{BER} = \frac{1}{2} \operatorname{erfc}\left(\frac{Q}{\sqrt{2}}\right)$$

$$\approx \frac{e^{-Q^2/2}}{Q\sqrt{2\pi}} \quad Q > 3$$

BER versus Q factor



- Thermal Noise Dominated

$$\sigma_T \gg \sigma_S$$

- Shot Noise Dominated

$$\sigma_S \gg \sigma_T$$

Thermal Noise Dominated

$$SNR = \frac{R_L R^2}{4KT B} P_{in}^2$$

$$SNR \propto R_L P_{in}^2$$

Noise Equivalent Power (NEP)

$$NEP = \frac{P_{in}}{\sqrt{B}} = \left(\frac{4KT B}{R_L R^2} \right)^{1/2}$$

$$1 - 10 \text{ pW} / \text{Hz}^{1/2}$$

Shot Noise Dominated

$$\sigma_s \gg \sigma_T$$

$$SNR = \frac{R P_{in}}{2qB}$$

$$\propto P_{in}$$