

## 1 Generalized vectors:

A vector quantity or vector, provides the magnitude as well as the direction of a specific quantity.

**Example:** When giving directions to a point, it is not enough to say that it is  $x$  miles away, but the direction of those  $x$  miles must also be provided for the information to be useful. (Note that physical quantities are represented by Scalars, such as temperature, volume and time etc.)

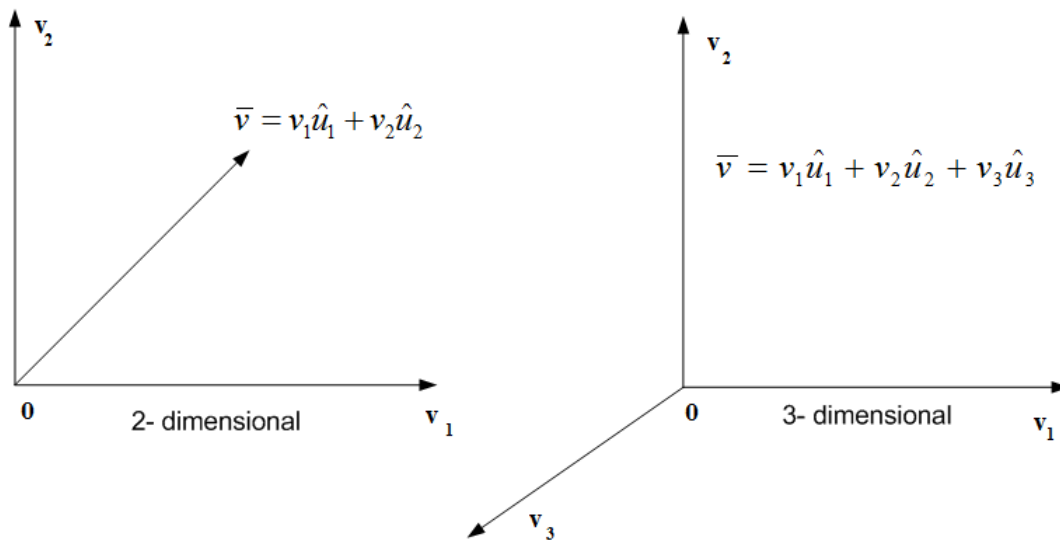


Figure 1: Graphical representation of vectors

Given a coordinate system in three dimensions, a vector may thus be represented by an ordered set of three components which represent its projections  $v_1, v_2, v_3$  on the three coordinate axes.

$$v = [v_1, v_2, v_3]$$

The three most commonly used coordinate systems are rectangular, cylindrical, and spherical. Alternatively, a vector may be represented by the sum of the magnitudes of its projections on three mutually perpendicular axes:

$$\bar{v} = v_1\hat{u}_1 + v_2\hat{u}_2 + v_3\hat{u}_3$$

The  $n$ -dimensional coordinate systems based on the Euclidean space (Cartesian space or  $n$ -space) represented by  $R^n$  or  $E^n$ , under  $n$ -dimensions and  $n$ -vectors. Usually, the Euclidean space is formed by  $(X_1, X_2, X_3, \dots, X_n)$  where  $n$  is equal to 8.

**Parallelogram law of vector:**

Let us take an example, in this using parallelogram law we can get the resultant vector. The resultant vector can be calculated as:

$$\begin{aligned} \bar{v} &= \bar{v}_1 + \bar{v}_2 \\ \text{where } \bar{v}_1 &= k_1 \hat{u}_1 \\ \text{and } \bar{v}_2 &= k_2 \hat{u}_2 \\ \text{then } \bar{v} &= k_1 \hat{u}_1 + k_2 \hat{u}_2 \end{aligned}$$

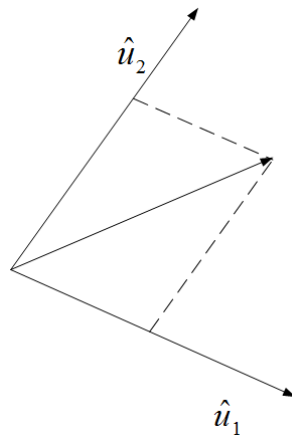


Figure 2: Parallelogram law of vectors

**2 Relationship between functions, sequences, vectors:**

One can intimately relate processing of a function to processing of equivalent sequence, and whatever we are doing to try and gain information from or modify a function can be done equivalently by processing or modifying that sequence corresponding to function. A sequence is like a vector and each  $n$  is a different dimension of that vector.

An infinite (countably infinite) dimension vector is a sequence  $x[n], n \in \mathbb{Z}$ , where  $n$  is index and  $\mathbb{Z}$  is set of integers.

Now, we would like to extend other ideas of vectors to this context of infinite dimension vector.

**Dot product of vectors:**

Let,

$\bar{e}_1 = e_{11}\hat{u}_1 + e_{12}\hat{u}_2$  and  $\bar{e}_2 = e_{21}\hat{u}_1 + e_{22}\hat{u}_2$  then dot product is  $\bar{e}_1\bar{e}_2 = e_{11}e_{21} + e_{12}e_{22}$ . That means it is nothing but sum of products of corresponding coordinates.

Let two  $n$ -dimensional vectors as

$\bar{e}_1 : e_{11}, e_{12}, \dots, e_{1N}$  and  $\bar{e}_2 : e_{21}, e_{22}, \dots, e_{2N}$  the dot product of these two vectors is

$$\langle \bar{e}_1 \bar{e}_2 \rangle = \sum_{k=1}^N e_{1k} e_{2k}. \text{ These are also called as orthogonal coordinates.}$$

Let two sequences, say  $x_1[n], x_2[n], n \in \mathbb{Z}$ , the ‘dot product’ or ‘inner product’ is  $\langle x_1, x_2 \rangle$ ,

where

$$\langle x_1, x_2 \rangle = \sum_{n=-\infty}^{+\infty} x_1[n]x_2[n]$$

In  $2-D, 3-D$  space, we will calculate magnitude from the dot product, but in general  $n-D$  space, we will use norm. Generally norm squared represents energy.

Let vector  $x$ : essentially a sequence  $x[n], n \in Z$ , then the 'norm' of sequence  $x = \|x\|$  should be  $\langle x_1, x_2 \rangle^{1/2}$

$$\|x\| \geq 0 \text{ and } \|x\| = 0 \text{ iff } x = 0 \text{ i.e. } x[n] = 0 \forall n \in Z$$

If  $x_1$  and  $x_2$  are real,

$$\begin{aligned} \langle x_1, x_2 \rangle &= \sum_{n=-\infty}^{+\infty} x_1[n]x_2[n] \\ \langle x, x \rangle &= \sum_{n=-\infty}^{+\infty} x^2[n] \end{aligned}$$

As long as  $x[n]$  is real  $\forall n \in Z$ , this will satisfy norm requirements.

A small change will be applied for complex sequences as follows

$$\langle x_1, x_2 \rangle = \sum_{n=-\infty}^{+\infty} x_1[n]\overline{x_2[n]}$$

### Properties of Inner product:

1. Conjugate community:

$$\begin{aligned} \langle x_1, x_2 \rangle &= \overline{\langle x_2, x_1 \rangle} \\ &= \sum_{n=-\infty}^{+\infty} x_1[n]\overline{x_2[n]} \\ &= \sum_{n=-\infty}^{+\infty} x_2[n]\overline{x_1[n]} \\ \langle x_1, x_2 \rangle &= \overline{\langle x_2, x_1 \rangle} \end{aligned}$$

2. Linear in first argument :

$$\begin{aligned} \langle a_1x_1 + a_2x_2, x_3 \rangle &= a_1\langle x_1, x_3 \rangle + a_2\langle x_2, x_3 \rangle \\ &= \sum_{n=-\infty}^{+\infty} (a_1x_1 + a_2x_2)x_3 \\ &= \sum_{n=-\infty}^{+\infty} a_1(x_1x_3) + a_2(x_2x_3) \\ \langle a_1x_1 + a_2x_2, x_3 \rangle &= a_1\langle x_1, x_3 \rangle + a_2\langle x_2, x_3 \rangle \end{aligned}$$

3. Positive definite :

$$\begin{aligned}\langle x, x \rangle &= \sum x[n].x[n] \\ \langle x, x \rangle &= 0; \text{ iff } x[n] = 0 \quad \forall n\end{aligned}$$

**Extension to uncountably infinite dimension:**

For any ‘t’,  $t \in \mathbb{R}$  is a different dimension and  $x(t)$ ,  $t \in \mathbb{R}$ , means  $x(t)$  for a particular ‘t<sup>th</sup>’ coordinate. Then the ‘dot product’ or ‘inner product’ between two functions  $x(t)$  and  $y(t)$  is

$$\langle x, y \rangle = \int_{-\infty}^{+\infty} x(t)y(t)dt$$

**Parseval’s Theorem:**

The Parseval’s theorem states that the inner product of any two functions in time domain is equal to the inner product of those two functions in frequency domain.

Let  $x(t)$  be a function and  $\hat{x}(\nu)$  or  $\hat{x}(\Omega)$  is its fourier transform (in Hz or in radians) and defined as

$$\hat{x}(\nu) = \int_{-\infty}^{+\infty} x(t)e^{-j2\pi\nu t} dt \quad \text{or} \quad \hat{x}(\Omega) = \int_{-\infty}^{+\infty} x(t)e^{-j\Omega t} dt \quad \text{where } \Omega = 2\pi\nu$$

Let  $y(t)$  be a function and  $\hat{y}(\nu)$  or  $\hat{y}(\Omega)$  is its fourier transform (in Hz or in radians) and defined as

$$\hat{y}(\nu) = \int_{-\infty}^{+\infty} y(t)e^{-j2\pi\nu t} dt \quad \text{or} \quad \hat{y}(\Omega) = \int_{-\infty}^{+\infty} y(t)e^{-j\Omega t} dt \quad \text{where } \Omega = 2\pi\nu$$

The inner product of these in time domain is

$$\langle x, y \rangle = \int_{-\infty}^{+\infty} x(t)\overline{y(t)}dt$$

and it is equal to the inner product in frequency domain given by

$$\langle \hat{x}, \hat{y} \rangle = \int_{-\infty}^{+\infty} \hat{x}(\nu)\overline{\hat{y}(\Omega)}d\Omega$$

That means  $\langle x, y \rangle = \langle \hat{x}, \hat{y} \rangle$

The function  $x(t)$  can be reconstructed from its frequency components as

$$x(t) = \int_{-\infty}^{+\infty} \hat{x}(\Omega)e^{-j\Omega t}d\Omega$$

**Applications of Parseval’s Theorem:**

The Parseval’s theorem is often used in many areas like physics and engineering etc, and it is written many of the times as

$$\int_{-\infty}^{+\infty} |x(t)|^2 dt = \int_{-\infty}^{+\infty} |\hat{x}(\nu)|^2 d\nu$$

where  $\hat{x}(\nu)$  represents the continuous Fourier transform of  $x(t)$  and ‘ $\nu$ ’ represents the frequency component of  $x$ .

From this equation, the theorem tells that the total energy contained in a function  $x(t)$  over all time 't' is equal to the total energy of the its Fourier Transform  $\hat{x}(\nu)$  over all frequency 'ν'.

For discrete time signals, the theorem becomes:

$$\sum_{n=-\infty}^{+\infty} |x[n]|^2 = \frac{1}{2\pi} \int_{-\pi}^{+\pi} |\hat{x}(e^{j\omega})|^2 d\omega$$

where  $\hat{x}(e^{j\omega})$  is the Discrete-Time Fourier transform (DTFT) of  $x$  and 'ω' represents the angular frequency (in radians per sample) of  $x$ .

For the Discrete Fourier transform (DFT), the relation becomes:

$$\sum_{n=0}^{N-1} |x[n]|^2 = \frac{1}{N} \sum_{k=0}^{N-1} |\hat{x}[k]|^2$$

where  $\hat{x}[k]$  is the DFT of  $x[n]$  and 'N' is length of sequence in both domain .

**Relation between continuous functions and sequences:**

Let  $x(t)$  be a continuous function and let  $\phi(t)$  be a unit step function in  $[0, 1]$  interval, then  $x(t)$  can be written as

$$x(t) = \dots + C_{-1}\phi(t + 1) + C_0\phi(t) + C_1\phi(t - 1) + C_2\phi(t - 2) + \dots$$

It can be graphically represented as shown in figure 3.

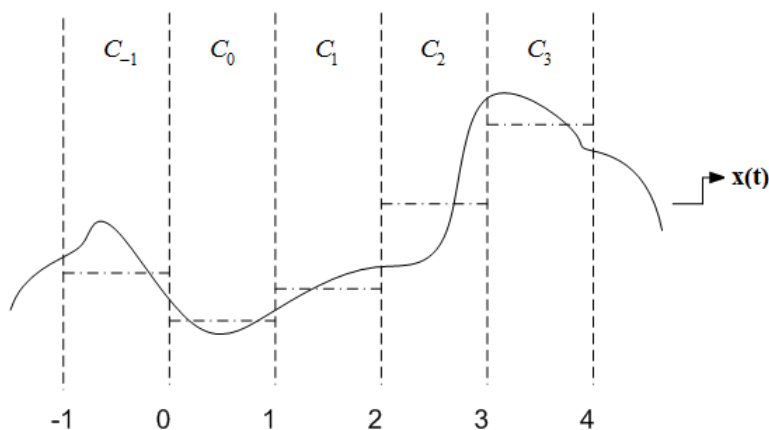


Figure 3: Relation between continuous functions and sequences

Equivalence between continuous functions and sequences will be dealt in greater detail in subsequent lectures.