

8279

- While studying 8255, we have explained the use of 8255 in interfacing keyboards and displays with 8086. The disadvantages of this method of interfacing keyboard and display with 8086 is that the processor has to refresh the display and check the status of the keyboard periodically using polling technique. Thus a considerable amount of CPU time is wasted, reducing the system operating speed.
- Intel's 8279 is a general purpose keyboard display controller that simultaneously drives the display of a system and interfaces a keyboard with the CPU, leaving it free for its routine task.

Architecture and Signal Descriptions of 8279 (cont..)

- The keyboard display controller chip 8279 provides:
 - a) a set of four scan lines and eight return lines for interfacing keyboards
 - b) A set of eight output lines for interfacing display.
- Fig shows the functional block diagram of 8279 followed by its brief description.
- **I/O Control and Data Buffers** : The I/O control section controls the flow of data to/from the 8279. The data buffers interface the external bus of the system with internal bus of 8279.

Architecture and Signal Descriptions of 8279 (cont..)

- The I/O section is enabled only if \overline{CS} is low. The pins A_0 , \overline{RD} and \overline{WR} select the command, status or data read/write operations carried out by the CPU with 8279.
- **Control and Timing Register and Timing Control :** These registers store the keyboard and display modes and other operating conditions programmed by CPU. The registers are written with $A_0=1$ and $\overline{WR}=0$. The Timing and control unit controls the basic timings for the operation of the circuit. Scan counter divide down the operating frequency of 8279 to derive scan keyboard and scan display frequencies.

Architecture and Signal Descriptions of 8279 (cont..)

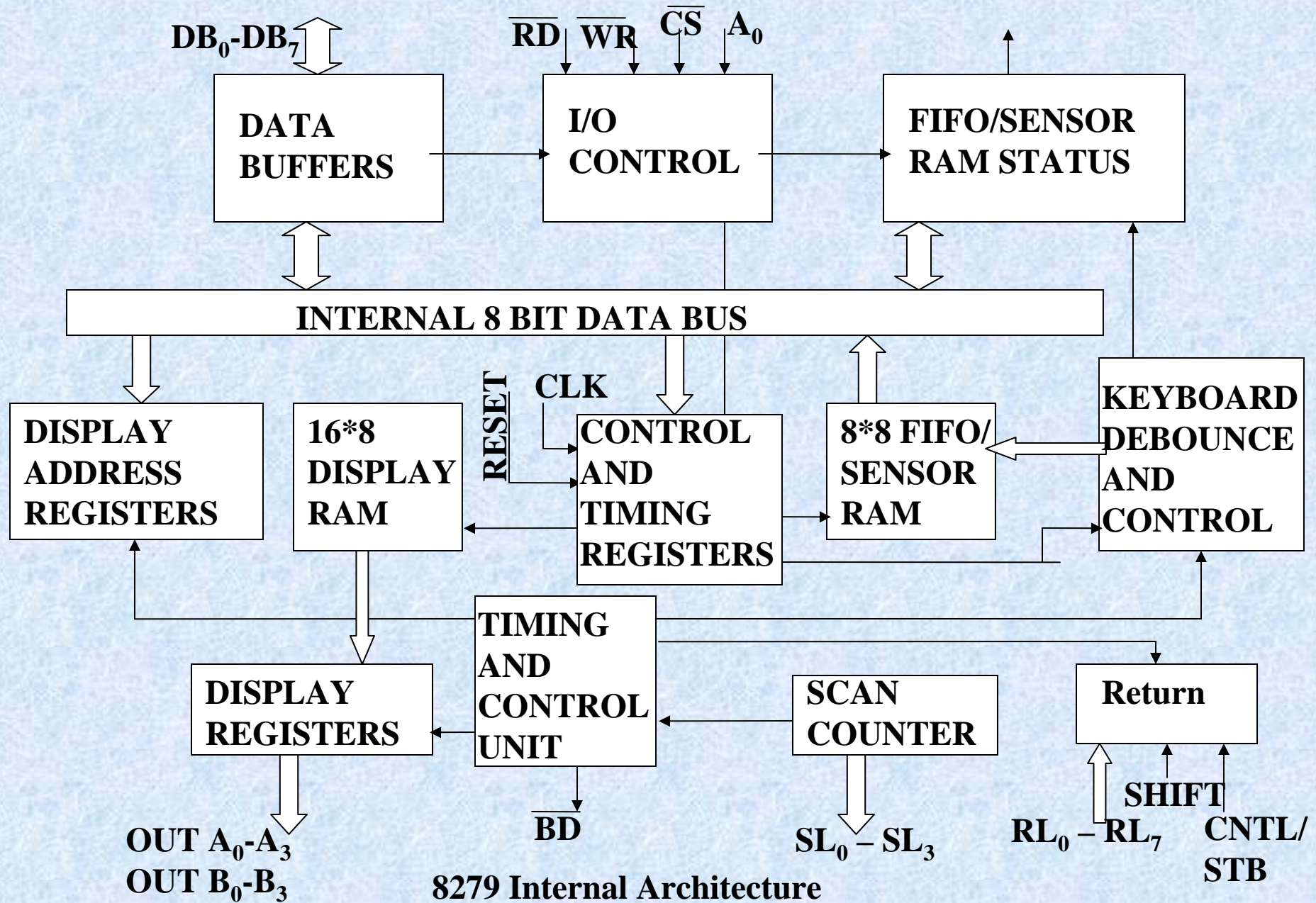
- **Scan Counter** : The scan counter has two modes to scan the key matrix and refresh the display. In the encoded mode, the counter provides binary count that is to be externally decoded to provide the scan lines for keyboard and display (Four externally decoded scan lines may drive upto 16 displays). In the decode scan mode, the counter internally decodes the least significant 2 bits and provides a decoded 1 out of 4 scan on SL_0 - SL_3 (Four internally decoded scan lines may drive upto 4 displays). The keyboard and display both are in the same mode at a time.

Architecture and Signal Descriptions of 8279 (cont..)

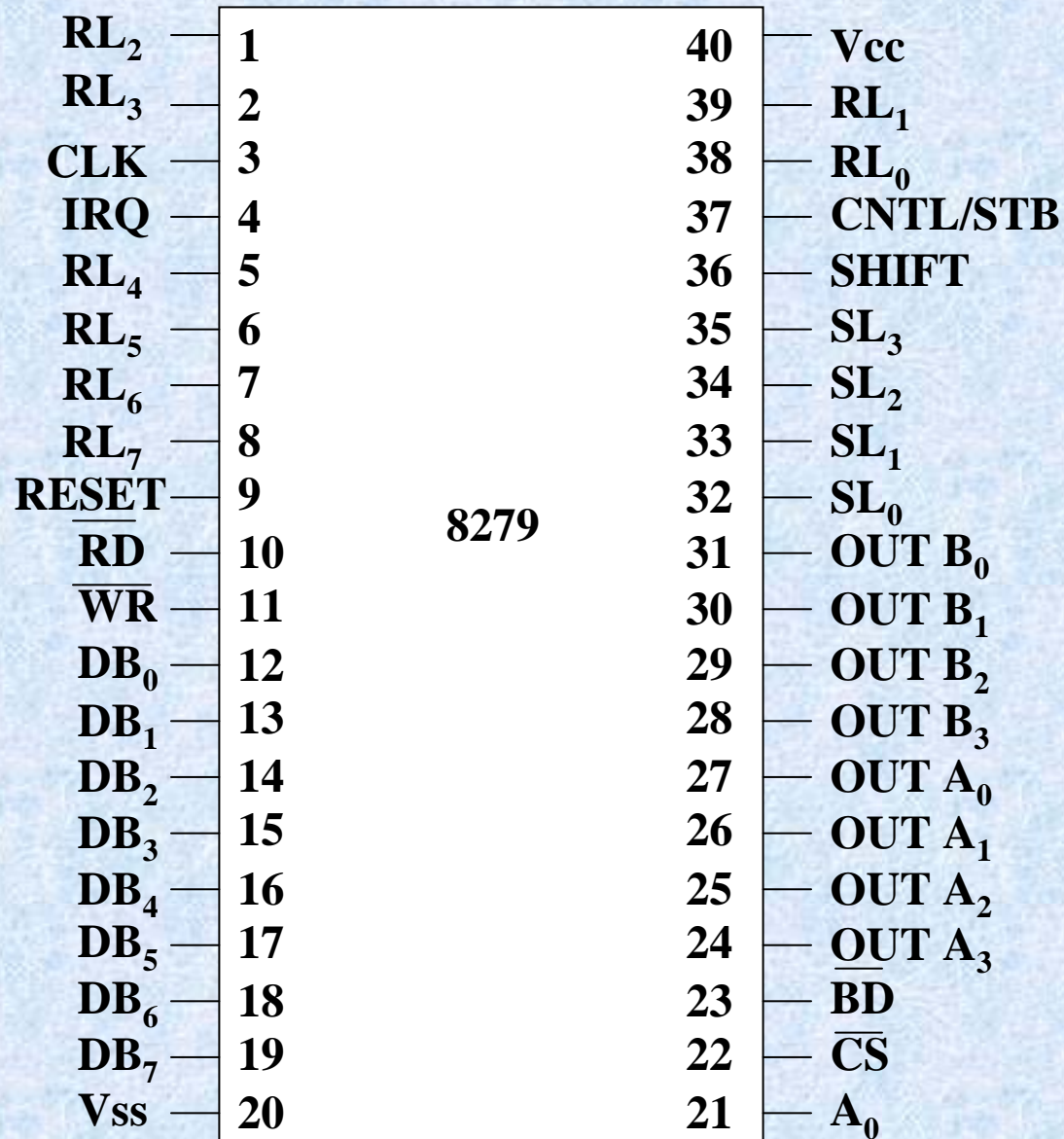
- **Return Buffers and Keyboard Debounce and Control:** This section for a key closure row wise. If a key closer is detected, the keyboard debounce unit debounces the key entry (i.e. wait for 10 ms). After the debounce period, if the key continues to be detected. The code of key is directly transferred to the sensor RAM along with SHIFT and CONTROL key status.
- **FIFO/Sensor RAM and Status Logic:** In keyboard or strobed input mode, this block acts as 8-byte first-in-first-out (FIFO) RAM. Each key code of the pressed key is entered in the order of the entry and in the mean time read by the CPU, till the RAM become empty.

Architecture and Signal Descriptions of 8279 (cont..)

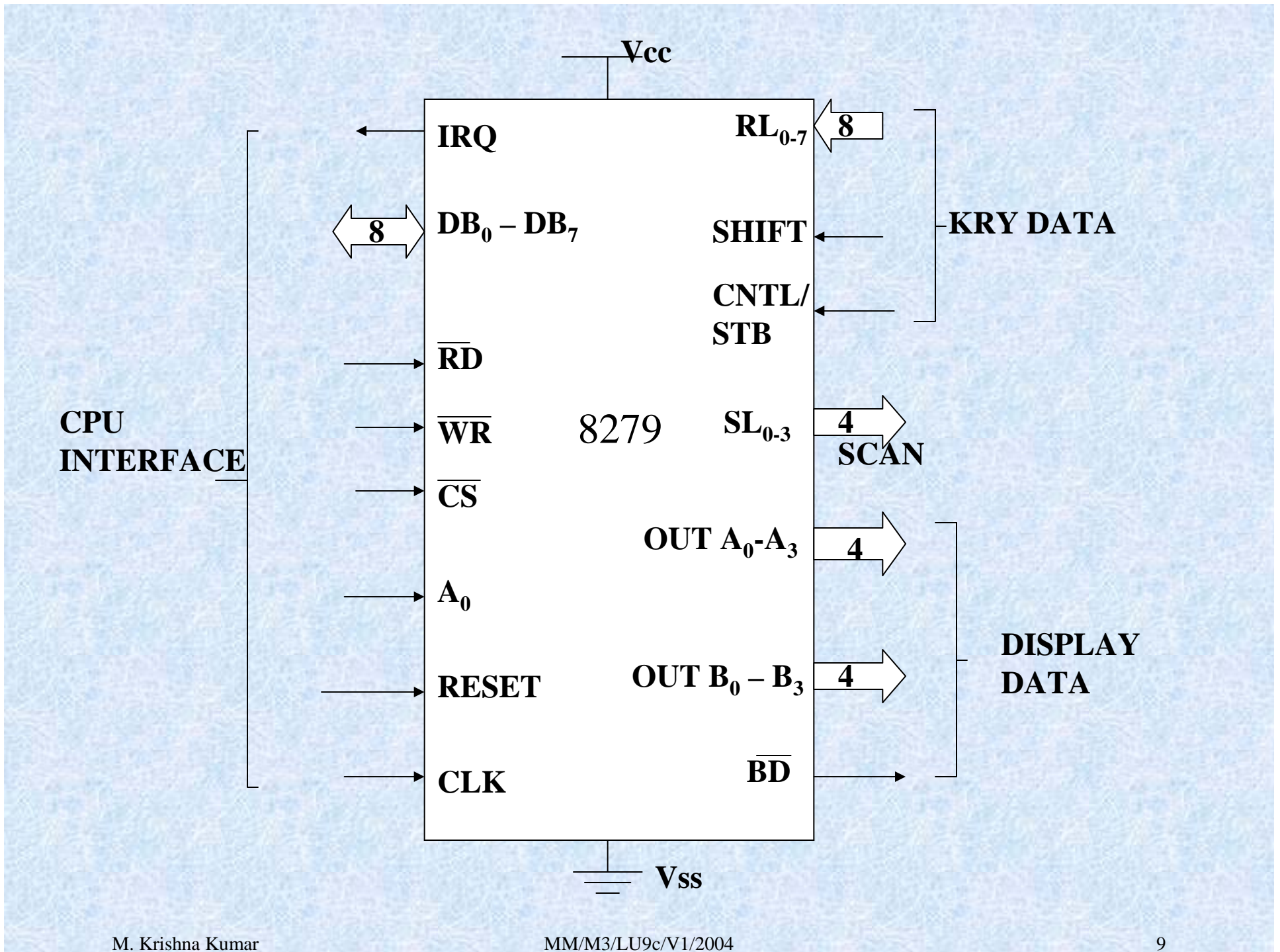
- The status logic generates an interrupt after each FIFO read operation till the FIFO is empty. In scanned sensor matrix mode, this unit acts as sensor RAM. Each row of the sensor RAM is loaded with the status of the corresponding row of sensors in the matrix. If a sensor changes its state, the IRQ line goes high to interrupt the CPU.
- **Display Address Registers and Display RAM** : The display address register holds the address of the word currently being written or read by the CPU to or from the display RAM. The contents of the registers are automatically updated by 8279 to accept the next data entry by CPU.



8279 Internal Architecture



8279 Pin Configuration



Architecture and Signal Descriptions of 8279 (cont..)

- The signal discription of each of the pins of 8279 as follows :
- **DB₀-DB₇** : These are bidirectional data bus lines. The data and command words to and from the CPU are transferred on these lines.
- **CLK** : This is a clock input used to generate internal timing required by 8279.
- **RESET** : This pin is used to reset 8279. A high on this line reset 8279. After resetting 8279, its in sixteen 8-bit display, left entry encoded scan, 2-key lock out mode. The clock prescaler is set to 31.

Architecture and Signal Descriptions of 8279 (cont..)

- $\overline{\text{CS}}$: Chip Select – A low on this line enables 8279 for normal read or write operations. Other wise, this pin should remain high.
- A_0 : A high on this line indicates the transfer of a command or status information. A low on this line indicates the transfer of data. This is used to select one of the internal registers of 8279.
- $\overline{\text{RD}}$, $\overline{\text{WR}}$ (**Input/Output**) **READ/WRITE** – These input pins enable the data buffers to receive or send data over the data bus.

Architecture and Signal Descriptions of 8279 (cont..)

- **IRQ** : This interrupt output lines goes high when there is a data in the FIFO sensor RAM. The interrupt lines goes low with each FIFO RAM read operation but if the FIFO RAM further contains any key-code entry to be read by the CPU, this pin again goes high to generate an interrupt to the CPU.
- **Vss, Vcc** : These are the ground and power supply lines for the circuit.
- **SL₀-SL₃-Scan Lines** : These lines are used to scan the key board matrix and display digits. These lines can be programmed as encoded or decoded, using the mode control register.

Architecture and Signal Descriptions of 8279 (cont..)

- **RL₀ - RL₇ - Return Lines** : These are the input lines which are connected to one terminal of keys, while the other terminal of the keys are connected to the decoded scan lines. These are normally high, but pulled low when a key is pressed.
- **SHIFT** : The status of the shift input lines is stored along with each key code in FIFO, in scanned keyboard mode. It is pulled up internally to keep it high, till it is pulled low with a key closure.
- **BD – Blank Display** : This output pin is used to blank the display during digit switching or by a blanking closure.

Architecture and Signal Descriptions of 8279

- **OUT A₀ – OUT A₃ and OUT B₀ – OUT B₃** – These are the output ports for two 16*4 or 16*8 internal display refresh registers. The data from these lines is synchronized with the scan lines to scan the display and keyboard. The two 4-bit ports may also as one 8-bit port.
- **CNTL/STB- CONTROL/STROBED I/P Mode** : In keyboard mode, this lines is used as a control input and stored in FIFO on a key closure. The line is a strobed lines that enters the data into FIFO RAM, in strobed input mode. It has an interrupt pull up. The lines is pulled down with a key closer.

Modes of Operation of 8279 (cont..)

- The modes of operation of 8279 are as follows :
 1. Input (Keyboard) modes.
 2. Output (Display) modes.
- **Input (Keyboard) Modes** : 8279 provides three input modes. These modes are as follows:
 1. **Scanned Keyboard Mode** : This mode allows a key matrix to be interfaced using either encoded or decoded scans. In encoded scan, an 8*8 keyboard or in decoded scan, a 4*8 keyboard can be interfaced. The code of key pressed with SHIFT and CONTROL status is stored into the FIFO RAM.

Modes of Operation of 8279 (cont..)

- 2. Scanned Sensor Matrix :** In this mode, a sensor array can be interfaced with 8279 using either encoded or decoded scans. With encoded scan 8*8 sensor matrix or with decoded scan 4*8 sensor matrix can be interfaced. The sensor codes are stored in the CPU addressable sensor RAM.
- 3. Strobed input:** In this mode, if the control lines goes low, the data on return lines, is stored in the FIFO byte by byte.

Modes of Operation of 8279

- **Output (Display) Modes** : 8279 provides two output modes for selecting the display options. These are discussed briefly.
 1. **Display Scan** : In this mode 8279 provides 8 or 16 character multiplexed displays those can be organized as dual 4- bit or single 8-bit display units.
 2. **Display Entry** : (right entry or left entry mode) 8279 allows options for data entry on the displays. The display data is entered for display either from the right side or from the left side.

Keyboard Modes (cont..)

- i. **Scanned Keyboard mode with 2 Key Lockout** : In this mode of operation, when a key is pressed, a debounce logic comes into operation. During the next two scans, other keys are checked for closure and if no other key is pressed the first pressed key is identified.
 - The key code of the identified key is entered into the FIFO with SHIFT and CNTL status, provided the FIFO is not full, i.e. it has at least one byte free. If the FIFO does not have any free byte, naturally the key data will not be entered and the error flag is set.

Keyboard Modes (cont..)

- If FIFO has at least one byte free, the above code is entered into it and the 8279 generates an interrupt on IRQ line to the CPU to inform about the previous key closures. If another key is found closed during the first key, the keycode is entered in FIFO.
- If the first pressed key is released before the others, the first will be ignored. A key code is entered to FIFO only once for each valid depression, independent of other keys pressed along with it, or released before it.

Keyboard Modes (cont..)

- If two keys are pressed within a debounce cycle (simultaneously), no key is recognized till one of them remains closed and the other is released. The last key, that remains depressed is considered as single valid key depression.
- ii. **Scanned Keyboard with N-Key Rollover** : In this mode, each key depression is treated independently. When a key is pressed, the debounce circuit waits for 2 keyboards scans and then checks whether the key is still depressed. If it is still depressed, the code is entered in FIFO RAM.

Keyboard Modes (cont..)

- Any number of keys can be pressed simultaneously and recognized in the order, the keyboard scan recorded them. All the codes of such keys are entered into FIFO.
- In this mode, the first pressed key need not be released before the second is pressed. All the keys are sensed in the order of their depression, rather in the order the keyboard scan senses them, and independent of the order of their release.

Keyboard Modes (cont..)

- iii. Scanned Keyboard Special Error Mode :** This mode is valid only under the N-Key rollover mode. This mode is programmed using end interrupt / error mode set command. If during a single debounce period (two keyboard scans) two keys are found pressed , this is considered a simultaneous depression and an error flag is set.
- This flag, if set, prevents further writing in FIFO but allows the generation of further interrupts to the CPU for FIFO read. The error flag can be read by reading the FIFO status word. The error Flag is set by sending normal clear command with $CF = 1$.

Keyboard Modes.

- iv. Sensor Matrix Mode :** In the sensor matrix mode, the debounce logic is inhibited. The 8-byte FIFO RAM now acts as $8 * 8$ bit memory matrix. The status of the sensor switch matrix is fed directly to sensor RAM matrix. Thus the sensor RAM bits contains the row-wise and column wise status of the sensors in the sensor matrix.
- The IRQ line goes high, if any change in sensor value is detected at the end of a sensor matrix scan or the sensor RAM has a previous entry to be read by the CPU. The IRQ line is reset by the first data read operation, if AI = 0, otherwise, by issuing the end interrupt command. AI is a bit in read sensor RAM word.

Display Modes (cont..)

- There are various options of data display. For example, the command number of characters can be 8 or 16, with each character organised as single 8-bit or dual 4-bit codes. Similarly there are two display formats.
- The first one is known as left entry mode or type writer mode, since in a type writer the first character typed appears at the left-most position, while the subsequent characters appear successively to the right of the first one. The other display format is known as right entry mode, or calculator mode, since in a calculator the first character entered appears at the rightmost position and this character is shifted one position left when the next characters is entered.

Display Modes (cont..)

- Thus all the previously entered characters are shifted left by one position when a new characters is entered.
- i. **Left Entry Mode** : In the left entry mode, the data is entered from left side of the display unit. Address 0 of the display RAM contains the leftmost display characters and address 15 of the RAM contains the right most display characters. It is just like writing in our address is automatically updated with successive reads or writes. The first entry is displayed on the leftmost display and the sixteenth entry on the rightmost display. The seventeenth entry is again displayed at the leftmost display position.

Display Modes

- ii. **Right Entry Mode** : In this right entry mode, the first entry to be displayed is entered on the rightmost display. The next entry is also placed in the right most display but after the previous display is shifted left by one display position. The leftmost characters is shifted out of that display at the seventeenth entry and is lost, i.e. it is pushed out of the display RAM.

Command Words of 8279 (cont..)

- All the command words or status words are written or read with $A_0 = 1$ and $CS = 0$ to or from 8279. This section describes the various command available in 8279.
- a) **Keyboard Display Mode Set** – The format of the command word to select different modes of operation of 8279 is given below with its bit definitions.

D_7	D_6	D_5	D_4	D_3	D_2	D_1	D_0	A_0
0	0	D	D	D	K	K	K	1

D	D	Display modes
0	0	Eight 8-bit character Left entry
0	1	Sixteen 8-bit character left entry
1	0	Eight 8-bit character Right entry
1	1	Sixteen 8-bit character Right entry

K	K	K	Keyboard modes
0	0	0	Encoded Scan, 2 key lockout (Default after reset)
0	0	1	Decoded Scan, 2 key lockout
0	1	0	Encoded Scan, N- key Roll over
0	1	1	Decoded Scan, N- key Roll over
1	0	0	Encode Scan, N- key Roll over
1	0	1	Decoded Scan, N- key Roll over
1	1	0	Strobed Input Encoded Scan
1	1	1	Strobed Input Decoded Scan

Fig:

Command Words of 8279 (cont..)

- b) **Programmable clock** : The clock for operation of 8279 is obtained by dividing the external clock input signal by a programmable constant called prescaler.
- PPPPP is a 5-bit binary constant. The input frequency is divided by a decimal constant ranging from 2 to 31, decided by the bits of an internal prescaler, PPPPP.

D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀	A ₀
0	0	1	P	P	P	P	P	1

Command Words of 8279 (cont..)

- c) **Read FIFO / Sensor RAM** : The format of this command is given below.
- This word is written to set up 8279 for reading FIFO/sensor RAM. In scanned keyboard mode, AI and AAA bits are of no use. The 8279 will automatically drive data bus for each subsequent read, in the same sequence, in which the data was entered.
 - In sensor matrix mode, the bits AAA select one of the 8 rows of RAM. If AI flag is set, each successive read will be from the subsequent RAM location.

D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀	A ₀
0	1	0	AI	X	A	A	A	1

X – don't care

AI – Auto Increment Flag

AAA – Address pointer to 8 bit FIFO RAM

Fig

Command Words of 8279 (cont..)

- d) **Read Display RAM** : This command enables a programmer to read the display RAM data. The CPU writes this command word to 8279 to prepare it for display RAM read operation. AI is auto increment flag and AAAA, the 4-bit address points to the 16-byte display RAM that is to be read. If AI=1, the address will be automatically, incremented after each read or write to the Display RAM. The same address counter is used for reading and writing.

D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀	A ₀
0	1	1	AI	A	A	A	A	1

Command Words of 8279 (cont..)

e) Write Display RAM :

AI – Auto increment Flag.

AAAA – 4 bit address for 16-bit display RAM to be written.

D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀	A ₀
1	0	0	AI	A	A	A	A	1

Command Words of 8279 (cont..)

- f) **Display Write Inhibit/Blanking** : The IW (inhibit write flag) bits are used to mask the individual nibble as shown in the below command word. The output lines are divided into two nibbles ($OUTA_0 - OUTA_3$) and ($OUTB_0 - OUTB_3$), those can be masked by setting the corresponding IW bit to 1.
- Once a nibble is masked by setting the corresponding IW bit to 1, the entry to display RAM does not affect the nibble even though it may change the unmasked nibble. The blank display bit flags (BL) are used for blanking A and B nibbles.

Command Words of 8279 (cont..)

- Here D_0, D_2 corresponds to $OUTB_0 - OUTB_3$ while D_1 and D_3 corresponds to $OUTA_0-OUTA_3$ for blanking and masking.
- If the user wants to clear the display, blank (BL) bits are available for each nibble as shown in format. Both BL bits will have to be cleared for blanking both the nibbles.

D_7	D_6	D_5	D_4	D_3	D_2	D_1	D_0	A_0
1	0	1	X	IW	IW	BL	BL	1

Command Words of 8279 (cont..)

- g) **Clear Display RAM** : The CD_2 , CD_1 , CD_0 is a selectable blanking code to clear all the rows of the display RAM as given below. The characters A and B represents the output nibbles.
- CD_2 must be 1 for enabling the clear display command. If $CD_2 = 0$, the clear display command is invoked by setting $CA=1$ and maintaining CD_1 , CD_0 bits exactly same as above. If $CF=1$, FIFO status is cleared and IRQ line is pulled down.
 - Also the sensor RAM pointer is set to row 0. if $CA=1$, this combines the effect of CD and CF bits. Here, CA represents Clear All and CF as Clear FIFO RAM.

D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀	A ₀
1	1	0	CD ₂	CD ₁	CD ₀	CF	CA	1

CD ₂	CD ₁	CD ₀
1	0	X
1	1	0
1	1	1

All zeros (x don't care) AB=00

A3-A0 =2 (0010) and B3-B0=00 (0000)

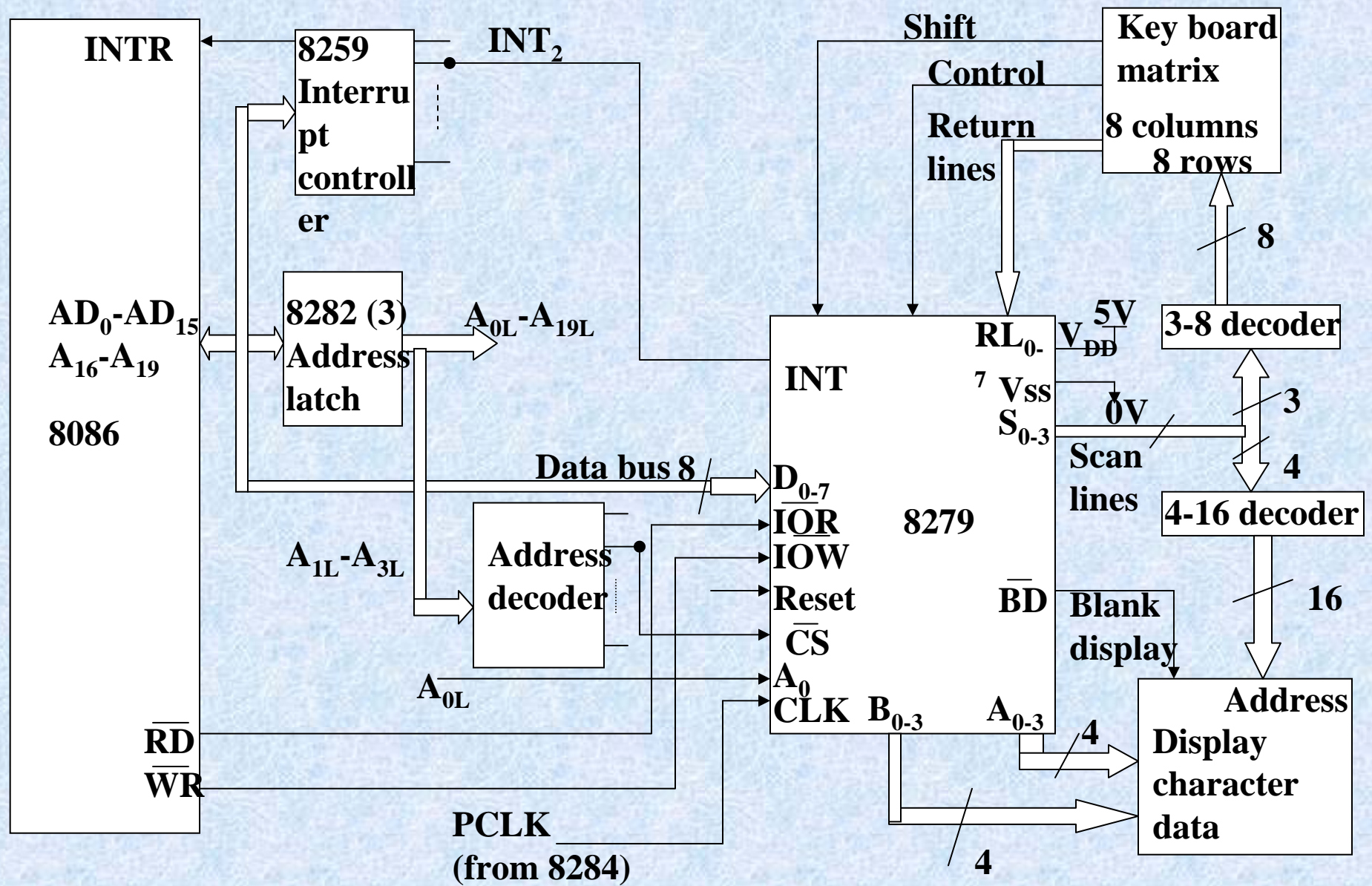
All ones (AB =FF), i.e. clear RAM

Fig

Command Words of 8279 (cont..)

- h) End Interrupt / Error mode Set :** For the sensor matrix mode, this command lowers the IRQ line and enables further writing into the RAM. Otherwise, if a change in sensor value is detected, IRQ goes high that inhibits writing in the sensor RAM.
- For N-Key roll over mode, if the E bit is programmed to be '1', the 8279 operates in special Error mode. Details of this mode are described in scanned keyboard special error mode. **X**- don't care.

D ₇	D ₆	D ₅	D ₄	D ₃	D ₂	D ₁	D ₀	A ₀
1	1	1	E	X	X	X	X	1



Fig